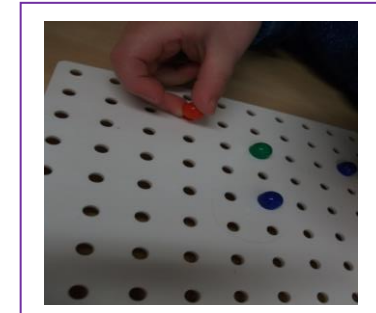
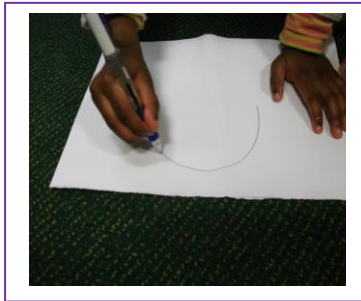


FINE MOTOR SKILLS

3 YEARS TO 4 YEARS



Give the child time to think and respond

Remember to reward with praise

3.6 - 4 Years

Children are able to use scissors to cut more precisely following lines and curves. Able to copy some letters with a tripod grip and draw a person with a head, trunk, legs and arms. Attempts to draw a variety of named pictures.

Able to thread small hole beads on to a fine lace and in imitation is able to build a six block step and use more complex construction resources/tools.

Starting to use a knife for spreading and show increasing skill in ball games e.g. throwing catching and bouncing.

Attempts to do up zips and buttons.



All activities are to be carried out with adult supervision only

3.6 - 4 Years

Suggestions to develop fine motor skills

Small Bottle tops and lids – for twisting and unscrewing

Nuts and bolts, cogs and wheels – different sizes

Play Dough/plasticine and dough – activity centre, baking utensils

Water play – bottles / jars with lid , squeeze / twist flannels and sponge, syringes, funnels

Threading more intricate beads for a necklace – on a thin lace

6 piece interlocking puzzles

Tweezers – picking up different sized objects e.g. pasta, lentils, split peas

Keys – turning and twisting to open and lock e.g. garage and car set

Popoids - for joining and pulling apart

Wind up Toys

Fishing games – using different sized magnets

Scissors – cuts curved and straight lines on paper, wool, straws, plastic scissor's to cut play dough

Small Peg boards

Mr Potato Head

Bricks – more complex/interlocking

Mark Making – chalk, finger paint, white board, sand, glitter, flour, shaving foam, crayons, pencils, paint brush with water, Aqua mat and pen, etch-a-sketch, felt pens, paint dabbers

Early role play – dressing and undressing dolls, food play with plastic cutlery and variety of cutters e.g pizza cutter. Washing dolls clothes and pegging out. Doctors and builders tools/equipment

All activities are to be carried out with adult supervision only